## Textile Arts & Design 25S Q4 1/2 Credit Course

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Grade 10 Textile Arts & Design explores the broader knowledge and skills required to design and create textile products. Students will examine the basics of cultural fashion design, and consumer practices that have an impact on individuals. The impact of fashion on consumer choices and its influence on relationships in more depth. Students will be challenged to address issues within the textile industry and their impact on the environment, in addition to social justice and clothing security challenges. This course also provides a brief introduction to the study of environmental design.

#### **Course Overview & General Learning Outcomes:**

#### 1. Technical and Applied Skills

- Demonstrate safe practices and procedures for facilities, processes, tools and equipment
- Develop literacy and numeracy skills as they apply to textile arts

#### 2. Fundamentals of Design

- Develop an understanding of the elements and principles of design
- Develop an understanding of costume design

#### 3. Citizenship and Sustainability

- Explore sustainable environmental trends and challenges related to textiles and apparel
- Explore making informed and responsible consumer decisions related to textiles and apparel

### 4. Relationships and Influences

- Develop an understanding of influences on apparel choices
- Develop an understanding of relationships between apparel and body image

### 5. Environmental Design

- Develop an understanding of environmental design
- Demonstrate understanding of the principles and elements of environmental design

## **General Classroom Supplies Required:**

Loose leaf
 Pen or pencil

#### **Course Assessment:**

# Application of Knowledge & Understanding of Concepts & Safety (30%) In class assignments, practice sheets & sewing samples

- Students are given an ample amount to time to complete in class assignments, practice sheets, and sewing samples. These will be based on your knowledge and understanding of concepts, and thinking and inquiry.
- Any assignment, practice sheets, or sewing samples not completed in class will be assigned for homework and due the following class. Practice sheets and sewing samples will need to be completed during the lunch hour in the clothing lab.

## Demonstration of Design & Process Skills (70%) Projects:

35% Project 1: Sweater
 35% Project 2: Quillow
 Due: May 20<sup>th</sup>
 Due: June 10<sup>th</sup>

Students must complete sewing projects in class. If you fall behind or are absent for an extended period of time, projects need to be completed in the clothing lab during the lunch hour.

**Approximate Due Dates:** 

#### **Classroom Requirements:**

- Be punctual and arrive prepared with all the supplies you require.
- Use the washroom before coming to class. If you absolutely can't wait till break, you must ask permission to leave. Fill out the sign out sheet on the teacher's desk. Only one person is allowed out at a time.
- At the end of class, remain in your seat until the announcements are finished or the bell has gone. Chairs need to be stacked at the end of the day.
- Absolutely no food or drinks allowed in the clothing lab. You may bring in bottled water.

#### **Cell Phone Policy**

- A healthy learning environment has few distractions. Cell phones disturb the learning environment during class time. Their use is prohibited in classrooms.
- Cell phones will be handed in at the beginning of each class and returned to each student at the end of class.
  - Cell phones will be taken from students if they are not handed at the beginning of the class. When cell phones are taken from students, they will be delivered to the office where:
- The phone will remain for the rest of the day and returned to the student at 3:30
- The phone will be returned to the office at 9:00 am the following day where it will remain until 3:30 pm.
- Repeat infractions may require parents to come to school to collect the device.
- If a student refuses to turn over cell phone, they are sent to the office.

#### **SCI Assessment Policy:**

#### Creating the Grade:

- > Grades will be based only on the demonstration of an individual student's knowledge and skills of the outcomes for each course:
- Only items marked by the teacher will determine a student's grade
- Grades are based on individual student achievement, not group achievement

When determining a grade, the teacher will decide whether there is sufficient evidence of achievement. If not, the mark can be reported as an "IN" (incomplete). Teachers will determine with students and parents/guardians a plan for completion of work.

#### Establish, communicate, and apply consequences for late and missing work:

Students must understand that there will be consequences for not completing assignments that provide evidence of learning or for submitting those assignments late. If, after establishing and clearly communicating expectations regarding assignments, setting and communicating timelines for assignments, and supporting student learning using the strategies provided above, student work is still late or missing; teachers will apply the following strategies:

- confer with the student and, where appropriate, with the student's parent/guardians about the reasons for not completing the assignment, and consider the legitimacy of reasons;
- develop an agreement with the student to complete the work;
- require the student to complete missing work during lunch by attending the Assessment Completion Centre (ACC).

If, after completing the steps above, the student does not hand in the assessment by the agreed upon deadline, a zero may be used as a mark as the student has not demonstrated any knowledge or skill of the outcome.

The consequence for not completing work is to complete the work. Late marks will not be subtracted from an assignment as it is purely punitive and doesn't measure learning. The assignment will either be completed or given a zero.

The full SCI Assessment Policy is available on the SCI website under "Student Handbook".

This outline may be subject to change over the course of the semester.